

# PLANETS ALIGN

PHILIP HARPER

♩ = c.66 *ma sempre liberamente*

**A**

Soprano Cornet in Eb

Solo Cornet I in Bb *ff declamato*

Solo Cornets (2 players)

1st Cornet (2 players)

2nd Cornet in Bb

3rd Cornet in Bb

Flugelhorn

Solo Tenor Horn

1st Tenor Horn

2nd Tenor Horn

1st Baritone

2nd Bari. / 3rd trom.

1st Trombone

2nd Trombone

Bass Trombone

Euphonium

Bass in Eb (Play in absence of audio track) *pp* Play

Bass in Bb (Play in presence of audio track) *pp* Play

Timpani *pp ff L.v. pp*

Percussion S. Cym. *pp ff L.v.*

Percussion II *pp ff L.v. pp*

Percussion III Tam tam *pp ff L.v.*

Audio track (concert pitch) Shooting star effects approx. 20 secs Shooting star effects approx. 5 secs

**B**

Sop. Cnt. *ff declamato*

Solo Cnt.

Solo Cnt.

1st Cnt.

2nd Cnt.

3rd Cnt.

Flug.

S. Hn. *ff*

1st Hn. *ff*

2nd Hn. *ff*

1st Bar. *ff*

2nd Bar. / 3rd Tbn. *p ff*

1st Tbn. *p ff*

2nd Tbn. *p ff*

B. Tbn. *p ff*

Euph. *pp*

E♭ Bass

B♭ Bass

Timp. *ff l.v. pp*

Perc. I *pp ff l.v.*

Perc. II *ff l.v. pp*

Perc. III *pp ff l.v.*

Audio

**EXTRACT**

Sop. Cnt.

Solo Cnt.

Solo Cnt.

1st Cnt.

2nd Cnt.

3rd Cnt.

Flug.

S. Hn.

1st Hn.

2nd Hn.

1st Bar.

2nd Bar. / 3rd Tbn.

1st Tbn.

2nd Tbn.

B. Tbn.

Euph.

E♭ Bass

B♭ Bass

Timp.

Perc. I

Perc. II

Perc. III

Audio

*mf* *gliss.* *ff*

*mf* *gliss.* *ff*

*mf* *gliss.* *ff*

Shooting star effects approx. 5 secs

A musical score for a concert band, page 3, rehearsal mark C. The score includes parts for Soprano, Solo, and 1st-3rd Contraltos; Flute; Saxophones (Soprano, 1st, 2nd); Baritone; Trombones (1st, 2nd, Bass); Euphonium; Basses (E-flat and B-flat); Timpani; and three Percussion parts. The audio track at the bottom features 'shooting star effects' for approximately 5 seconds. A large, bold, black 'EXTRA' watermark is oriented diagonally across the page. Dynamics markings include mezzo-forte (mf), fortissimo (ff), and glissando (gliss.).

**D**

Sop. Cnt.  
 Solo Cnt.  
 Solo Cnt.  
 1st Cnt.  
 2nd Cnt.  
 3rd Cnt.  
 Flug.  
 S. Hn.  
 1st Hn.  
 2nd Hn.  
 1st Bar.  
 2nd Bar. /  
 3rd Tbn.  
 1st Tbn.  
 2nd Tbn.  
 B. Tbn.  
 Euph.  
 E♭ Bass  
 B♭ Bass  
 Timp.  
 Perc. I  
 Glock.  
 Perc. III  
 Audio

musical score with various instruments and dynamic markings:

- Sop. Cnt. / Solo Cnt. / 1st Cnt. / 2nd Cnt. / 3rd Cnt. / Flug. / S. Hn. / 1st Hn. / 2nd Hn. / 1st Bar. / 2nd Bar. / 3rd Tbn. / 1st Tbn. / 2nd Tbn. / B. Tbn. / Euph. / E♭ Bass / B♭ Bass / Timp. / Perc. I / Glock. / Perc. III / Audio**
- Annotations:** metal mutes, mute, *ff*, *mf*, *gliss.*, *ff l.v.*, Sparkle effect, repeat to fade, To Cym., *pp*.
- Performance Instruction:** Play in sync. with each other, but a different speed to other parts



**E** sempre crescendo

Sop. Cnt.

Solo Cnt.

Solo Cnt.

1st Cnt.

2nd Cnt.

3rd Cnt.

Flug.

S. Hn.

1st Hn.

2nd Hn.

1st Bar.

2nd Bar. / 3rd Tbn.

1st Tbn.

2nd Tbn.

B. Tbn.

Euph.

E♭ Bass

B♭ Bass

Timp.

Perc. I

Perc. II

Perc. III

Audio

*end on this note*

*end on this note*

*end on this note*

*end on this note*

*end on this note*

*end on this note*

*cresc.*

*cresc.*

*cresc.*

Drum for approx. 40 secs (start slowly and build up)

S. Cym.

*cresc.*

*cresc.*

Rising drone effect